

Movelt Studio Developer Platform

ROS Industrial Americas Community Meeting

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What is it?



The motion planning platform for ROS.



**Robot Arm
Planning**

Motion and Path Generation



**Mobile Base
Navigation**

Mobile Manipulation



**Perception
and Vision**

Dynamic Scene Understanding



**Inverse
Kinematics**

With Complex Constraints



**Realtime
Motion Control**

Reactive Closed-Loop Motions
Generation



**Grasping
and Manipulation**

Picking, Placing, and more

moveit.ros.org

We kept solving the same problems for our 70+ customers to date, and wanted to distill all our best practices into one product.

- Shortcut your development time
- Empower your engineering team
- Easily build and debug advanced applications
- Reduce need for experts
- Enable validating prototypes faster



●●● Movelt Studio Developer Platform

- **Tightly integrated Behavior Trees + Movelt**
Develop complex, fault-tolerance robotic applications
- **Task Level Planning + Motion Planning**
Solve multi-step tasks in real time, without waypoint pre-programming
- **Leverage pre-built library of Behaviors & Tasks**
Out of the box many applications can be created in a low code environment
- **Infinitely extendable by your engineering team**
Custom behaviors/plugins can be written, allowing total customization

MoveGripperAction

gripper_command_action_name /robotiq_gripper_controlle
gripper_command_duration 0.0

Sequence

pick_object_main

LoadObjectiveParameters

IN config_file_name pick_object_config.yam
OUT parameters {parameters}

InitializeMTCTask

IN controller_names /joint_trajectory_contr
OUT task {pick_object_task}

SetupMTCCurrentState

INOUT task {pick_object_task}

SetupMTCPickObject

IN parameters {parameters}
IN grasp_pose {grasp_pose}
INOUT task {pick_object_task}

PlanMTCtask

IN task {pick_object_task}
OUT solution {pick_object_solution}

Fallback

wait_for_approval_if_user_available

ExecuteMTCtask

IN solution {pick_object_solution}



- Remote Monitoring and Error Recovery

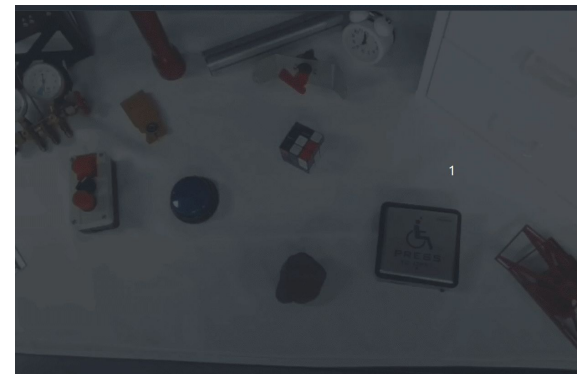
- Have a recovery plan in place
- Get robots back online faster
- Enable developers to WFH
- Remotely reset protective stop
- View debug logs online

In partnership with:

MoveIt Supervisor

- Suited for operator in the loop applications
- Robust to high latency environment
- Leverages supervised autonomy: *mostly automated*

In partnership with:



Live Demo!



It usually works :-)

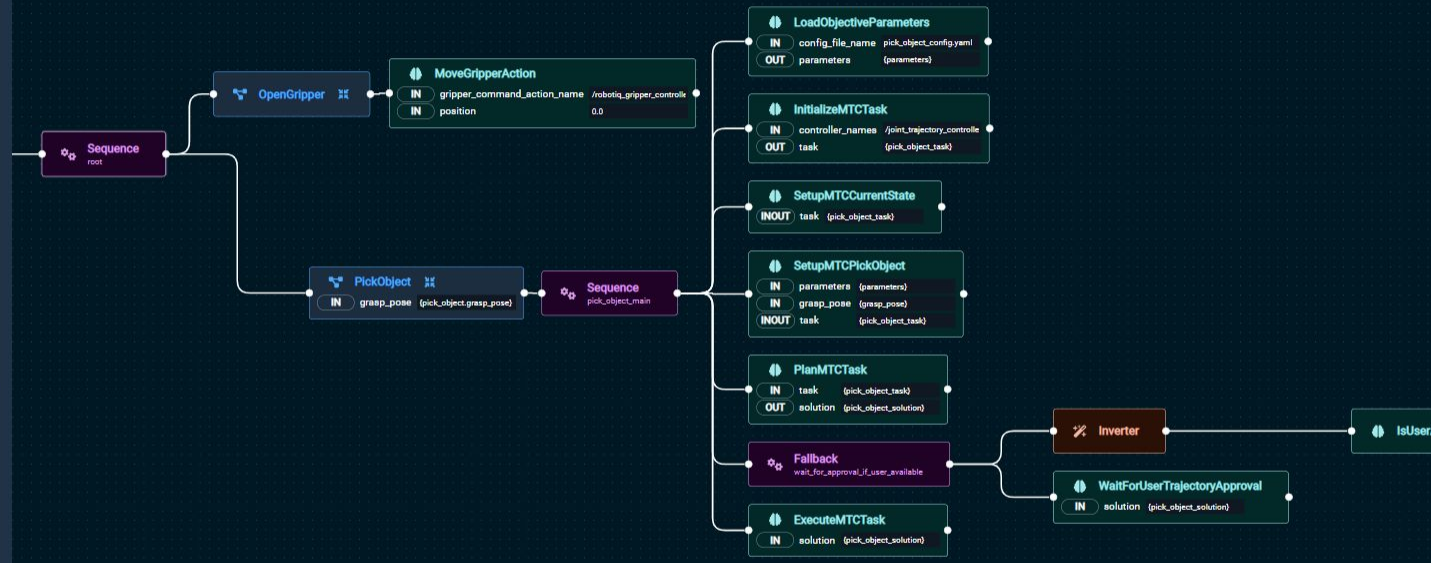
Pick Object

Pick up a small object

Saved: Just now Done

+ Custom Behavior

- Behaviors
 - AlwaysFailure
 - AlwaysSuccess
 - BreakpointSubscriber
 - ClearSnapshot
 - EditWaypoint
 - ExecuteMTCTask
 - GetDoorHandle
 - GetDrawerAxisFromSelection
 - GetHingeAxisFromSurfaceSelection
 - GetLatestTransform
 - GetPointCloud
 - InitializeMTCTask
 - IsForceWithinThreshold
 - IsUserAvailable
 - LoadObjectiveParameters
 - MoveGripperAction
 - PlanMTCTask
 - PublishPointCloud



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+ Custom Behavior

- Behaviors**
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New Custom Behavior

Behavior plugins are the smallest building block in Movelt Studio that perform a "sense, plan, or act" operation. This screen creates a code template in your ament workspace that you can then fill out in your favorite code editor, for custom code development.

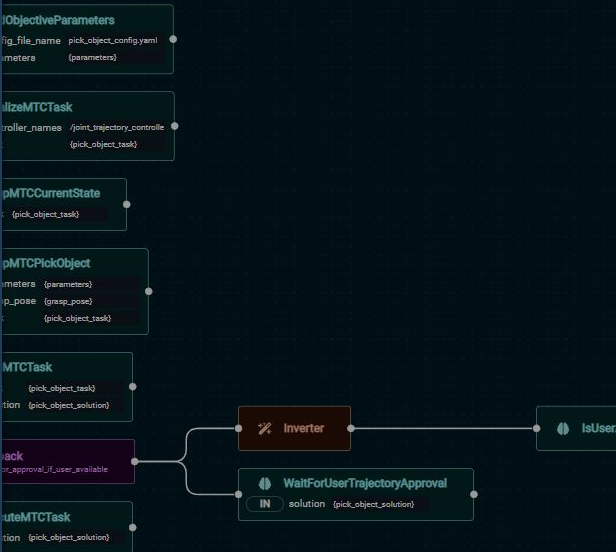
Name

Code Name

Behavior Type

Description

Cancel
Create



Quick Objectives:

Inspect Surface

Open Door

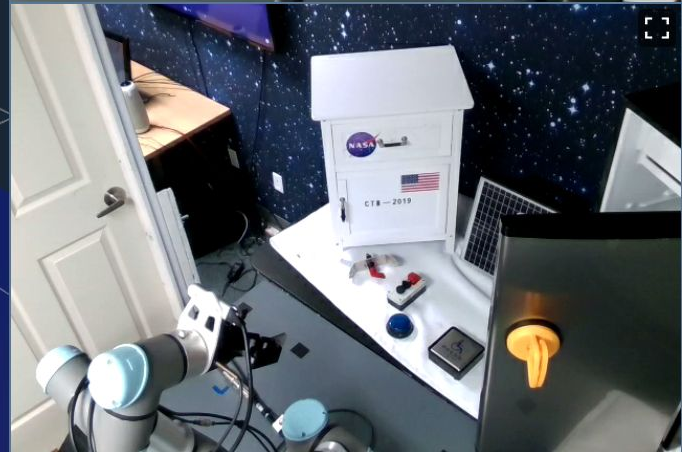
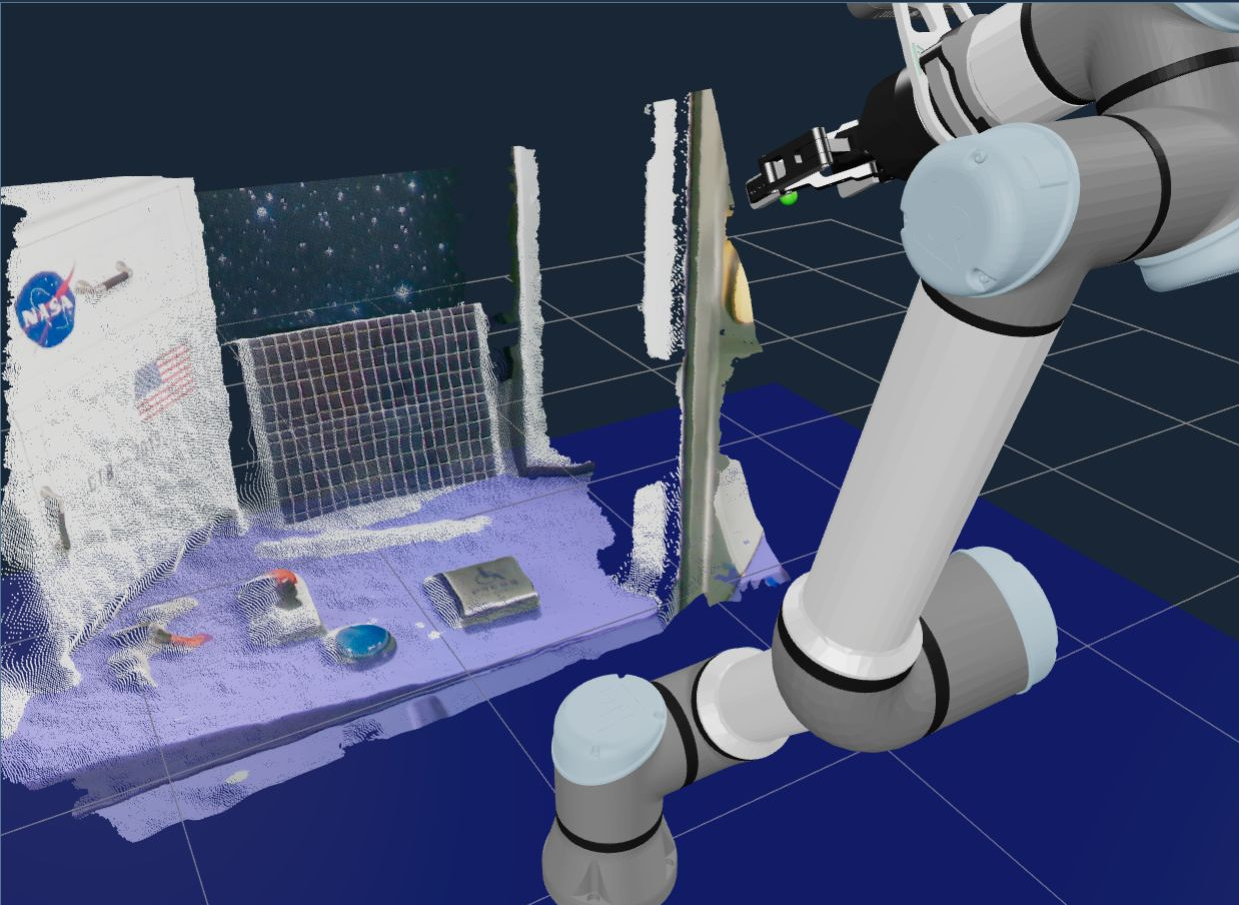
Open Drawer

Pick Object

Push Button

Take Snapshot

Show all objectives



Quick Objectives:

Inspect Surface

Open Door

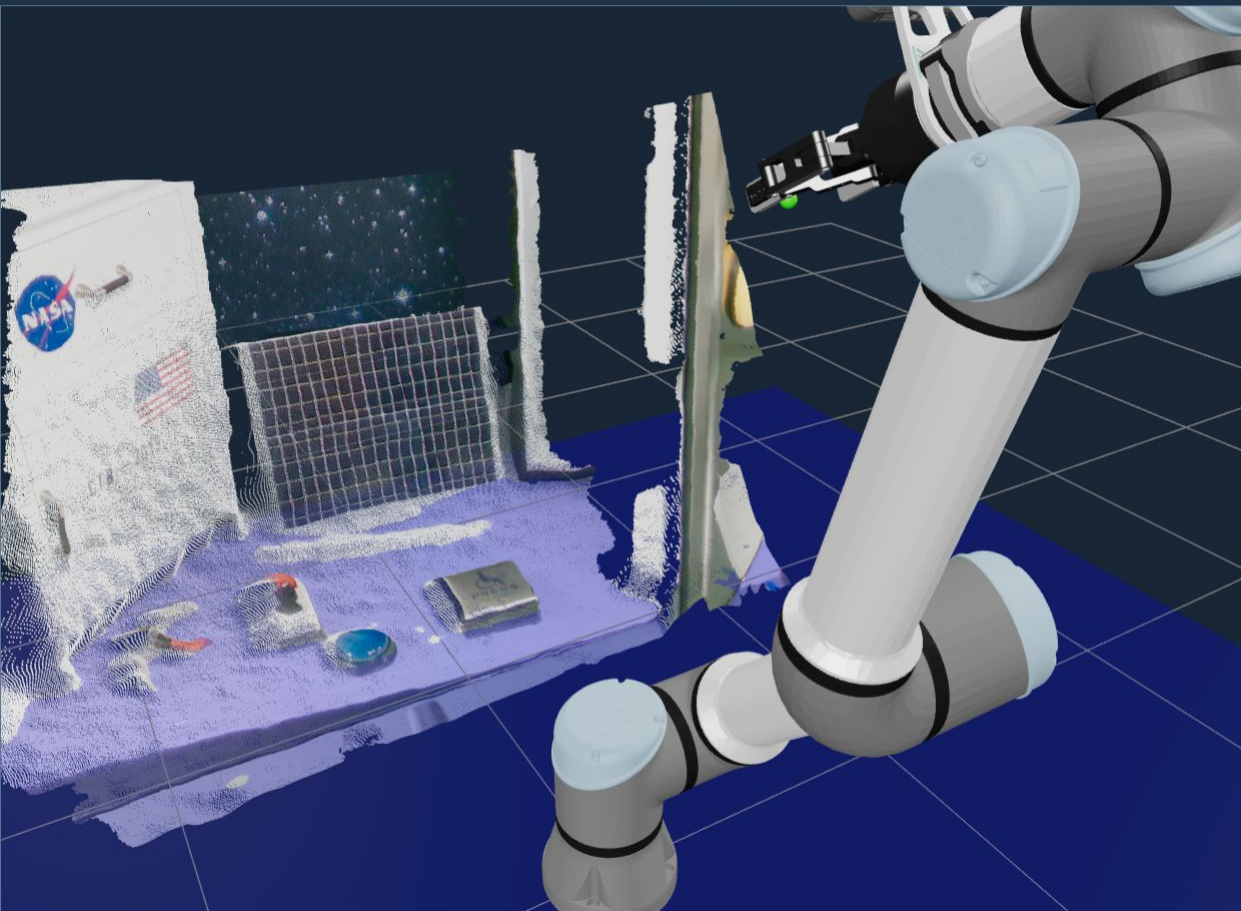
Open Drawer

Pick Object

Push Button

Take Snapshot

Hide objectives



Objectives

Search...

Create New

- ★ **Close Gripper**
Close the gripper
- ★ **Inspect Surface**
Move to a target position
- ★ **Interpolate to Joint State**
- ★ **Interpolate to Named State**
- ★ **Move to Known Pose**
Move to a known pose
- ★ **Open Door**
Open a household door
- ★ **Open Drawer**
Pull open a drawer
- ★ **Open Gripper**
Open the gripper
- ★ **Open Lever Handle Door**
- ★ **Pick Object**
Pick up a small object
- ★ **Push Button**
Push a selected button
- ★ **Take Snapshot**
Create a collision map and visual point cloud
- ★ **Teleoperate**

Edit

Debug

Start Objective

Move to Pose:

Cabinet

Fridge Corner

Home

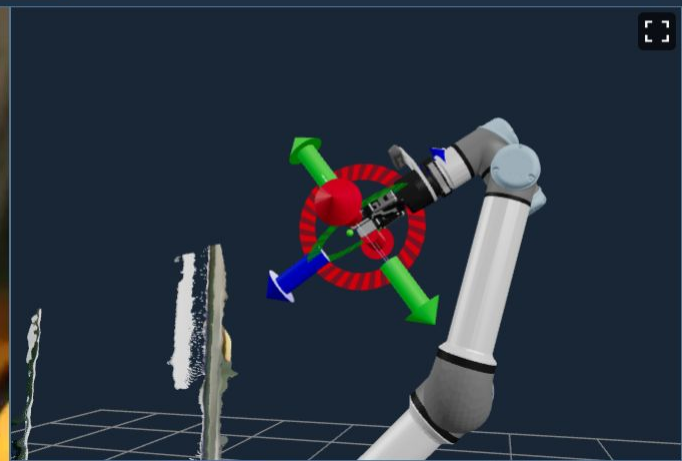
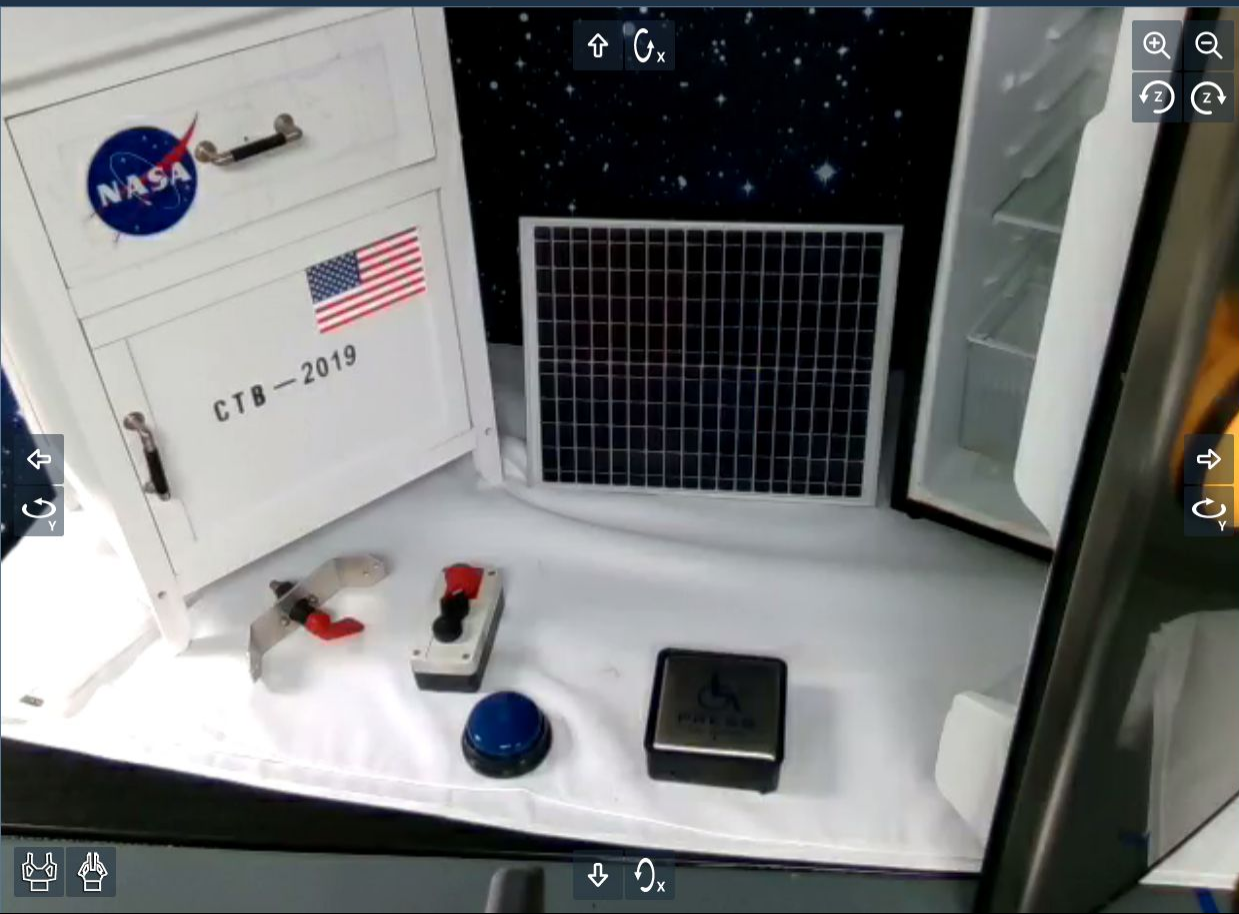
Right Corner

Forward Down

Place Rubik's Cube

Door Corner

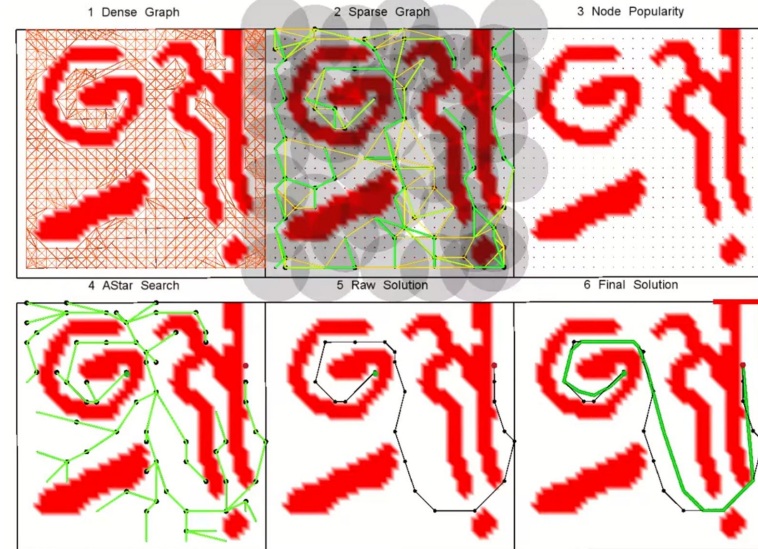
Edit Poses





Coming Soon

- **Trajectory Introspection**
Understand when trajectories fail
- **PRM Graph Planning Caching**
Plan faster and smarter
- **Optimal Trajectory Tuning**
Benchmark and improve performance



⋮ Thank you



Schedule a call with us!

We'll send you a live demo

Free trial coming soon

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